



Chap 2

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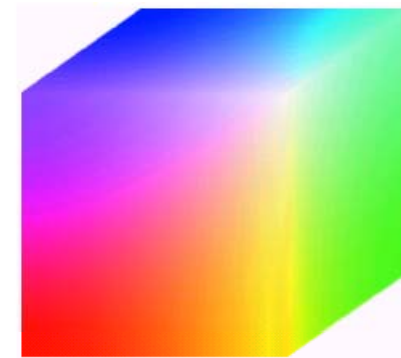
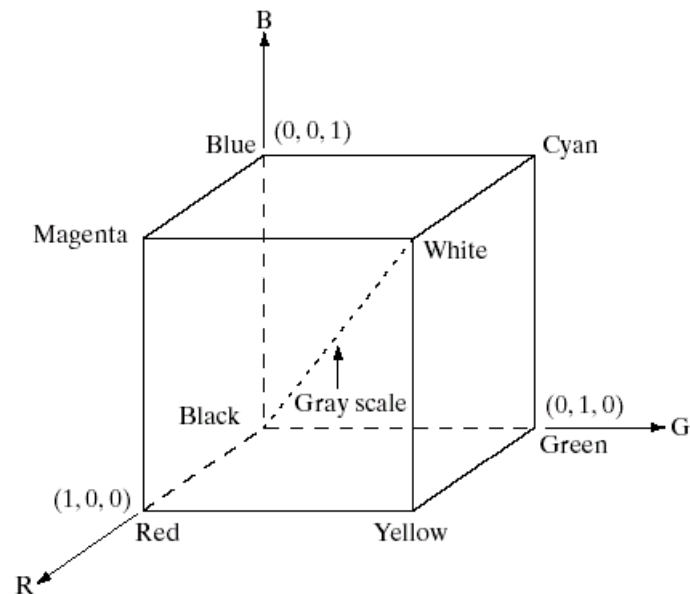
# Image Formation

# Color Transformation

## ■ RGB model

**FIGURE 6.7**

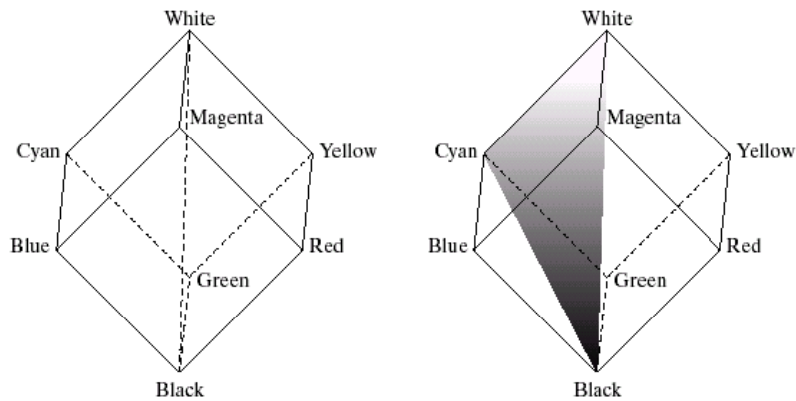
Schematic of the RGB color cube. Points along the main diagonal have gray values, from black at the origin to white at point  $(1, 1, 1)$ .



[Gonzalez]

# Color Transformation

## ■ HSI model

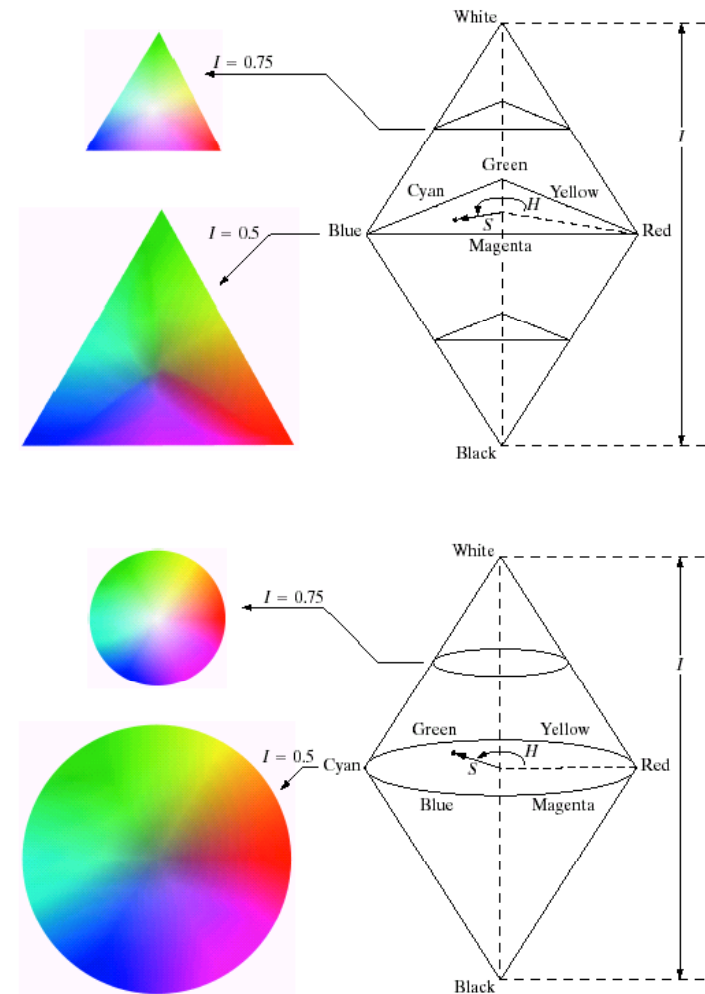


a b

FIGURE 6.12 Conceptual relationships between the RGB and HSI color models.

a  
b

FIGURE 6.14 The HSI color model based on (a) triangular and (b) circular color planes. The triangles and circles are perpendicular to the vertical intensity axis.



[Gonzalez]



# Color-transformation

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- RGB-HIS (Normalized values, [0~1])

$$H = \begin{cases} \theta & \text{if } B \leq G \\ 360 - \theta & \text{if } B > G \end{cases}$$

with

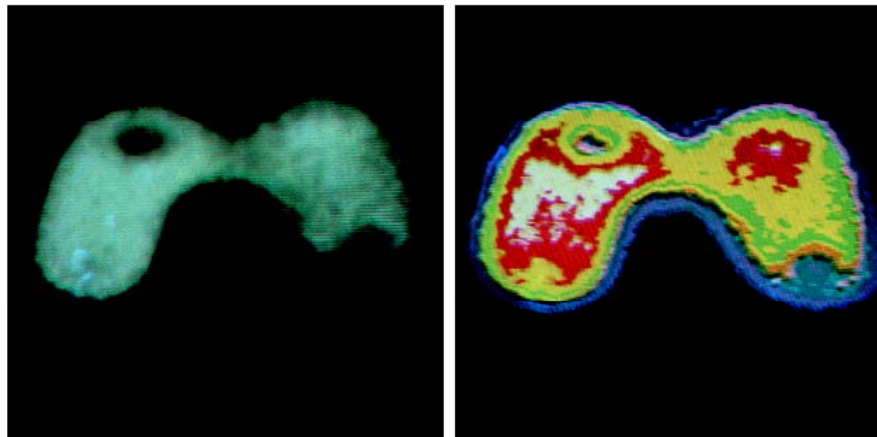
$$\theta = \cos^{-1} \left\{ \frac{\frac{1}{2}[(R-G) + (R-B)]}{\left[ (R-G)^2 + (R-B)(G-B)^{1/2} \right]} \right\}$$

$$S = 1 - \frac{1}{(R+G+B)} [\min(R, G, B)]$$

$$I = \frac{1}{3}(R+G+B)$$

# Pseudo-color transformation

- Block-and-white (gray values) image can be converted to be Pseudo-color image
- Intensity slicing



a b

**FIGURE 6.20** (a) Monochrome image of the Picker Thyroid Phantom. (b) Result of density slicing into eight colors. (Courtesy of Dr. J. L. Blankenship, Instrumentation and Controls Division, Oak Ridge National Laboratory.)

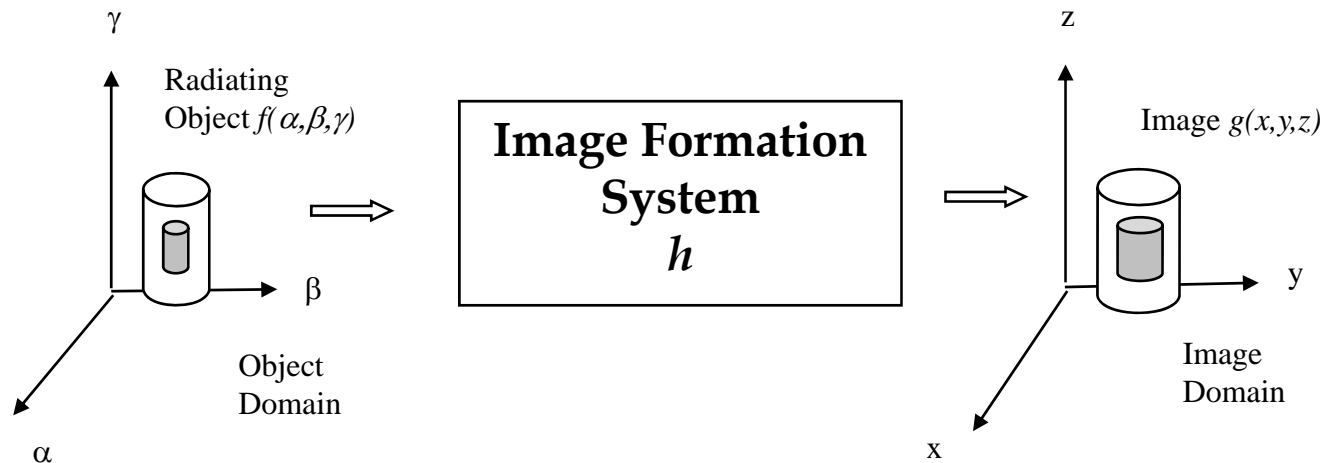
# Image Formation: Image Coordinate System

An object  $f(\alpha, \beta, \gamma)$  is mapped into an image  $g(x, y, z)$  through a linear image formation system  $h$ , a transformation involving translation and rotation, may be established as

$$\mathbf{G} = \mathbf{R}(\mathbf{F} - \mathbf{T})$$

where  $\mathbf{G}$  and  $\mathbf{F}$  are respectively, image and object domain coordinate systems,  $\mathbf{R}$  and  $\mathbf{T}$  are, respectively, rotation and translation matrices.

It should be noted that the sequence of rotational operations is important because these operations are not commutative.

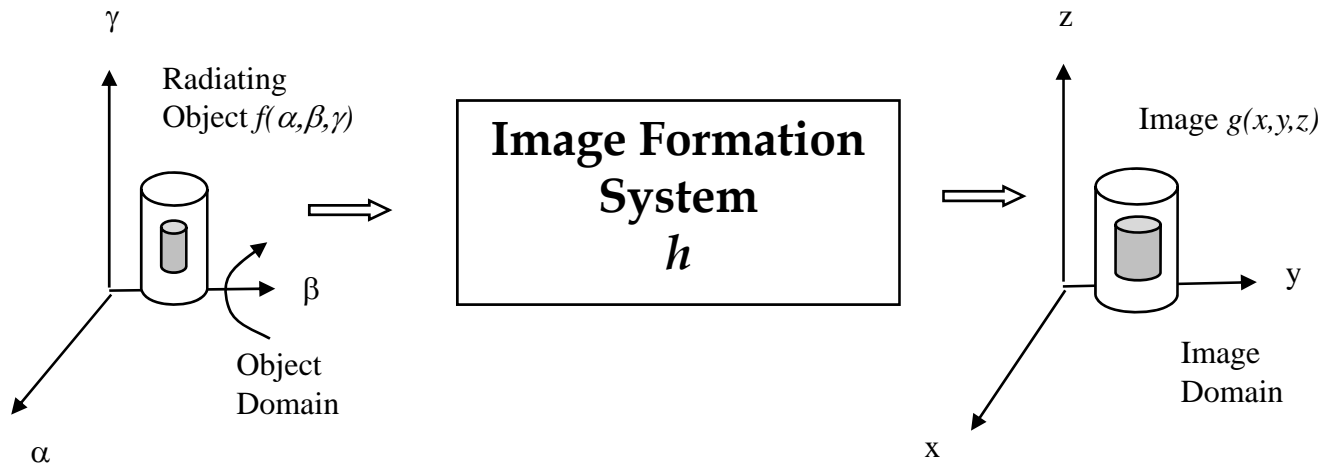


# Image Formation: Image Coordinate System

1. Rotation of  $f(\alpha, \beta, \gamma)$  about  $\beta$  by an angle  $\theta$  such that  $\mathbf{G}_1(\zeta, \tau, \sigma) = \mathbf{R}_\theta f(\alpha, \beta, \gamma)$

where 
$$R_\theta = \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix} \quad f = \begin{bmatrix} f_\alpha \\ f_\beta \\ f_\gamma \end{bmatrix}$$

物體沿著 $\beta$ 軸順時針旋轉 $\theta$ 角

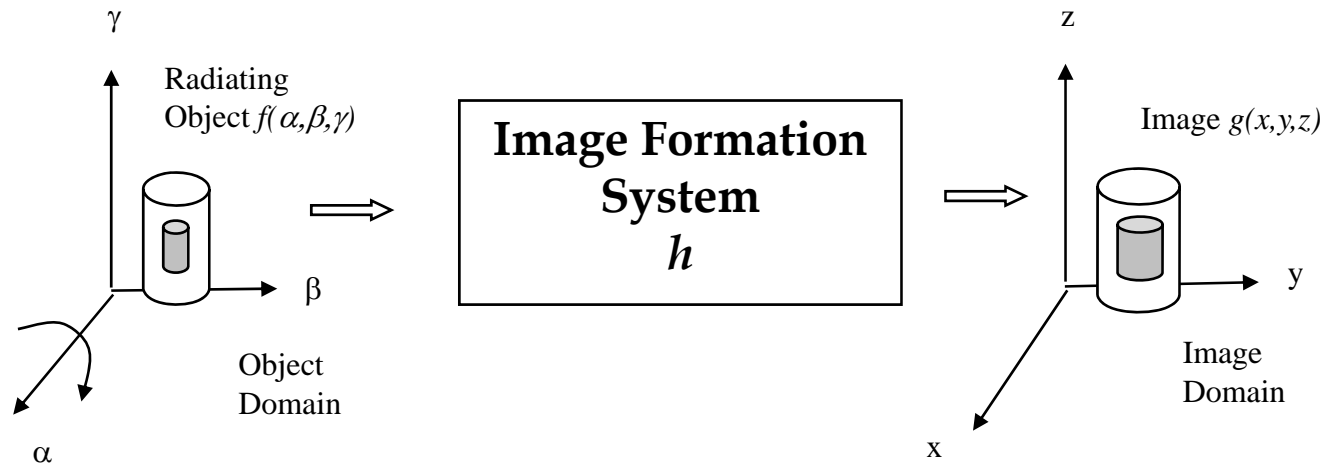


# Image Formation: Image Coordinate System

2. Rotation of  $\mathbf{G}_1(\zeta, \tau, \sigma)$  about  $\alpha$  by an angle  $\psi$  such that  $\mathbf{G}_2(\omega, \varepsilon, \nu) = \mathbf{R}_\psi \mathbf{G}_1(\zeta, \tau, \sigma)$

where 
$$R_\phi = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix} \quad G_1 = \begin{bmatrix} g_{1\zeta} \\ g_{1\tau} \\ g_{1\sigma} \end{bmatrix}$$

物體沿著 $\alpha$ 軸順時針旋轉 $\psi$ 角



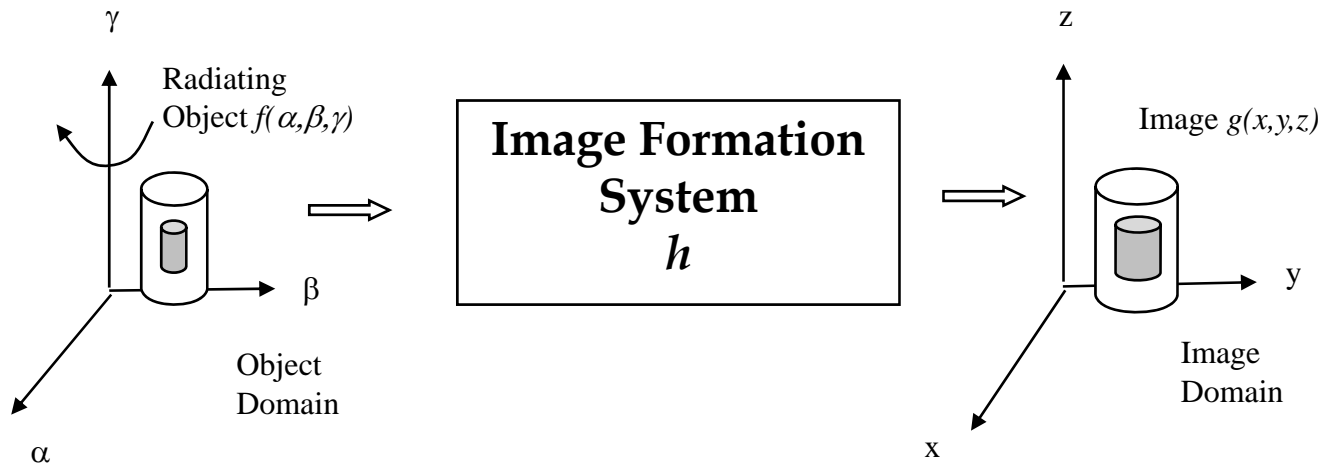


# Image Formation: Image Coordinate System

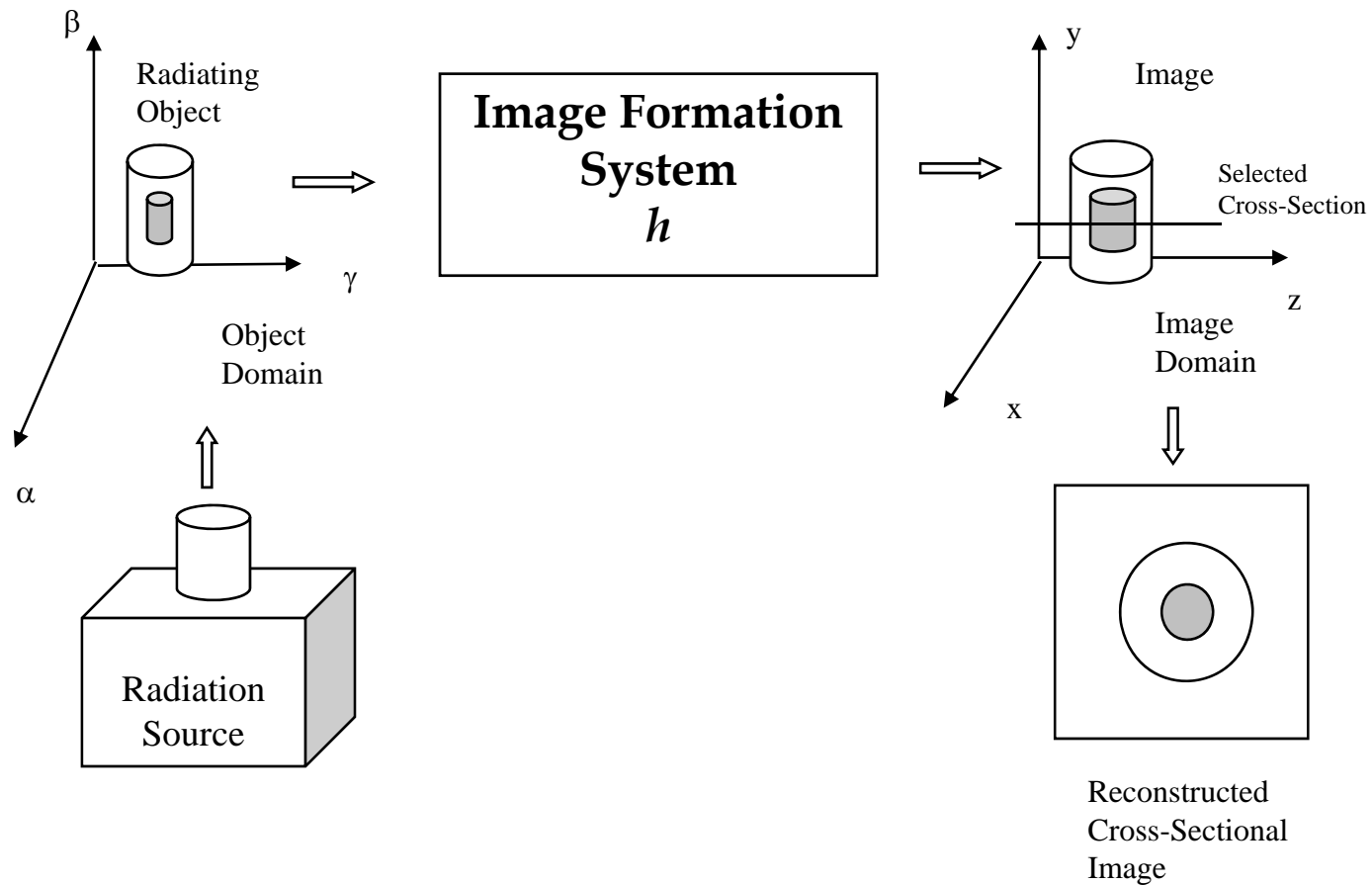
1. Rotation of  $\mathbf{G}_2(\omega, \epsilon, \nu)$  about  $\gamma$  by an angle  $\psi$  such that  $\mathbf{G}(x, y, z) = \mathbf{R}_\psi \mathbf{G}_2(\omega, \epsilon, \nu)$

where 
$$\mathbf{R}_\psi = \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \mathbf{G}_2 = \begin{bmatrix} G_{2\omega} \\ G_{2\epsilon} \\ G_{2\nu} \end{bmatrix}$$

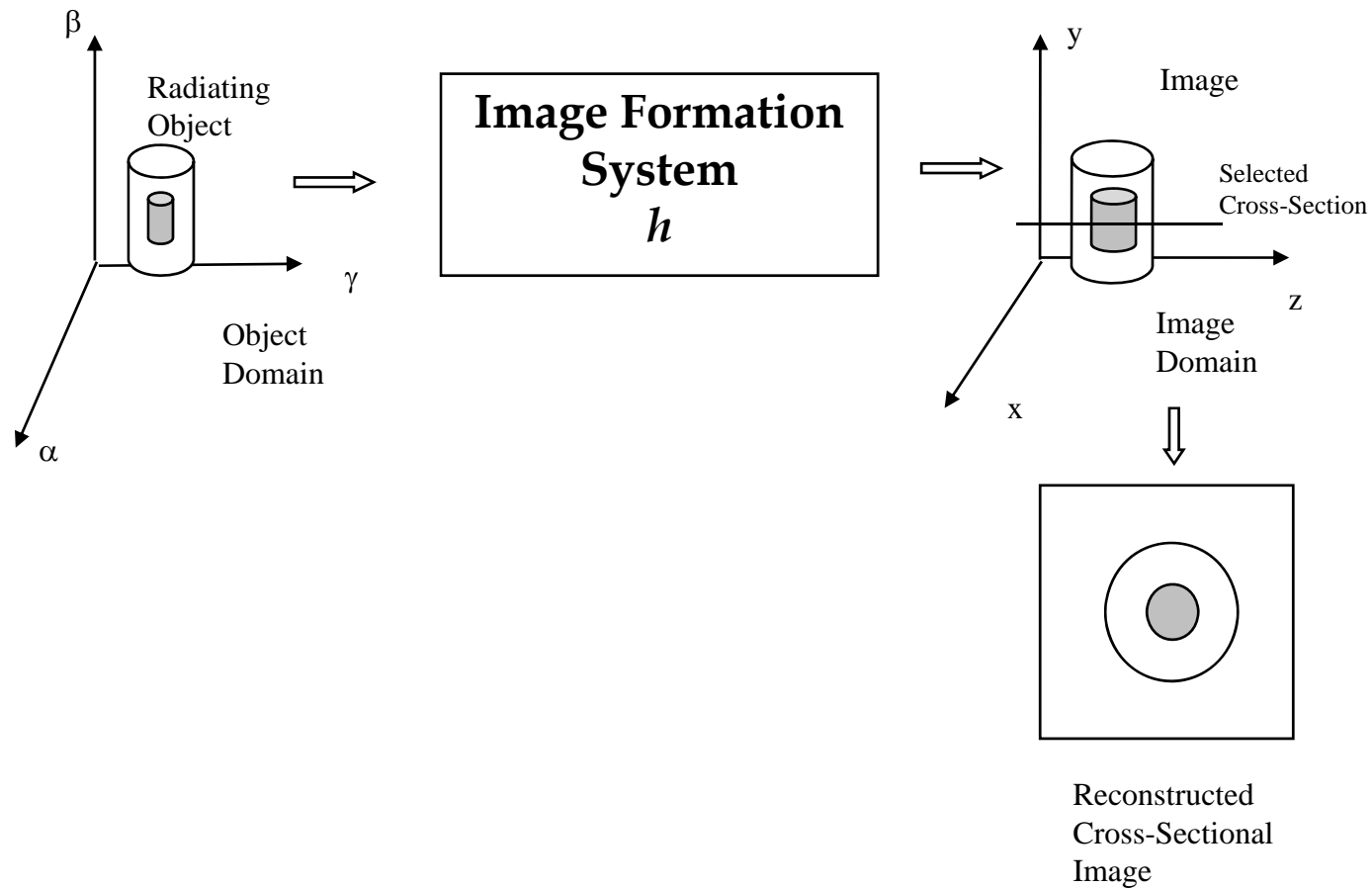
物體沿著 $\gamma$ 軸順時針旋轉 $\psi$ 角



# Image Formation: External Source



# Image Formation: Internal Source





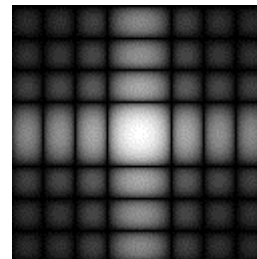
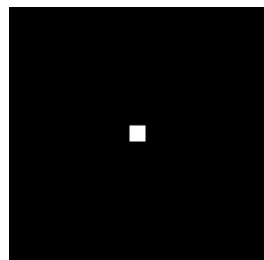
# Fourier Transform

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1. Provide information about the frequency spectrum
2. Linear transform

$$G(u, v) = FT\{g(x, y)\} = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(x, y) e^{-j2\pi(ux+vy)} dx dy$$

$$g(x, y) = FT^{-1}\{G(u, v)\} = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(u, v) e^{j2\pi(ux+vy)} du dv$$





# Fourier Transform: Important Properties

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## Important Properties

- **Linearity:**

$$FT\{ag(x, y) + bh(x, y)\} = aFT\{g(x, y)\} + bFT\{h(x, y)\}$$

- **Scaling:** It provides a proportional scaling

$$FT\{g(ax, yb)\} = \frac{1}{ab} G\left(\frac{u}{a}, \frac{v}{b}\right)$$

- **Translation:** Translation in the spatial domain introduces a linear phase shift in the frequency domain

$$FT\{g(x - a, y - b)\} = G(u, v)e^{-j2\pi(ua + vb)}$$



# Fourier Transform: Important Properties

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4. **Convolution**: The convolution in spatial domain is represented by multiplication of the respective spectra in the frequency domain

$$FT \left\{ \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\alpha, \beta) h(x - \alpha, y - \beta) d\alpha d\beta \right\} = G(u, v) H(u, v)$$

5. **Cross-correlation**: The operation in the spatial domain is represented by the multiplication of one spectrum with the conjugate of the other spectrum in the frequency domain

$$FT \left\{ \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\alpha, \beta) h(x + \alpha, y + \beta) d\alpha d\beta \right\} = G(u, v) H^*(u, v)$$

6. **Auto-correlation**: The Fourier transform of the auto-correlation of a function in the spatial domain is equal to the square of the absolute value of its Fourier transform

$$FT \left\{ \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\alpha, \beta) g(x + \alpha, y + \beta) d\alpha d\beta \right\} = G^*(u, v) G(u, v) = |G(u, v)|^2$$



# Fourier Transform: Important Properties

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7. **Parseval's Theorem:** The total energy is conserved in both spatial and frequency domains

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(x, y)g^*(x, y)dxdy = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(u, v)G^*(u, v)dudv$$

8. **Separability:** If  $g(x, y)$  is separable in  $x$  and  $y$  dimensions, the Fourier transform of  $g(x, y)$  will also be separable

$$g(x, y) = g_x(x)g_y(y)$$

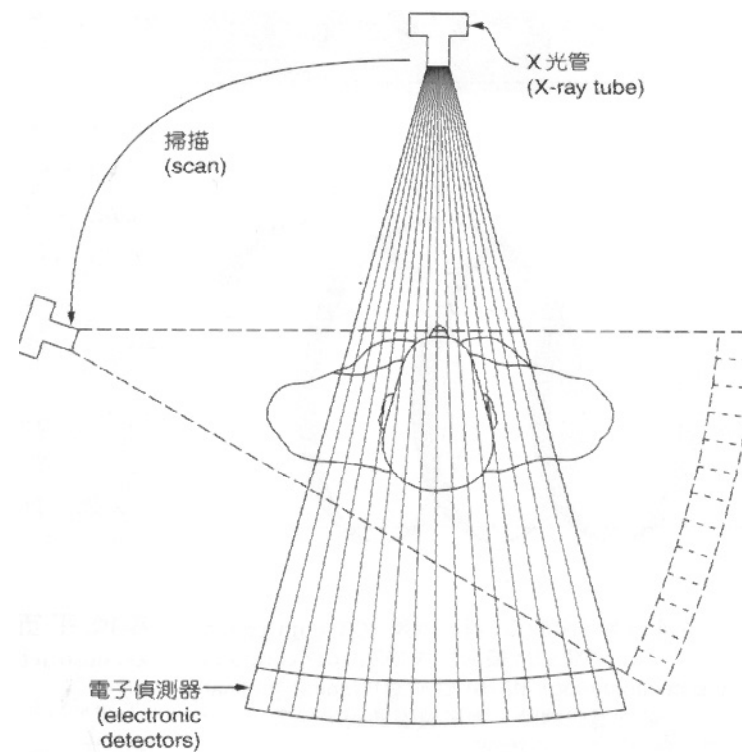
*then*

$$FT\{g(x, y)\} = FT_x\{g_x(x)\}FT_y\{g_y(y)\}$$

# CT (Computed Tomography)

## CT的原理

- X光管和偵測器繞著病人一定，產生構成身體不同部份的X光吸收值圖樣





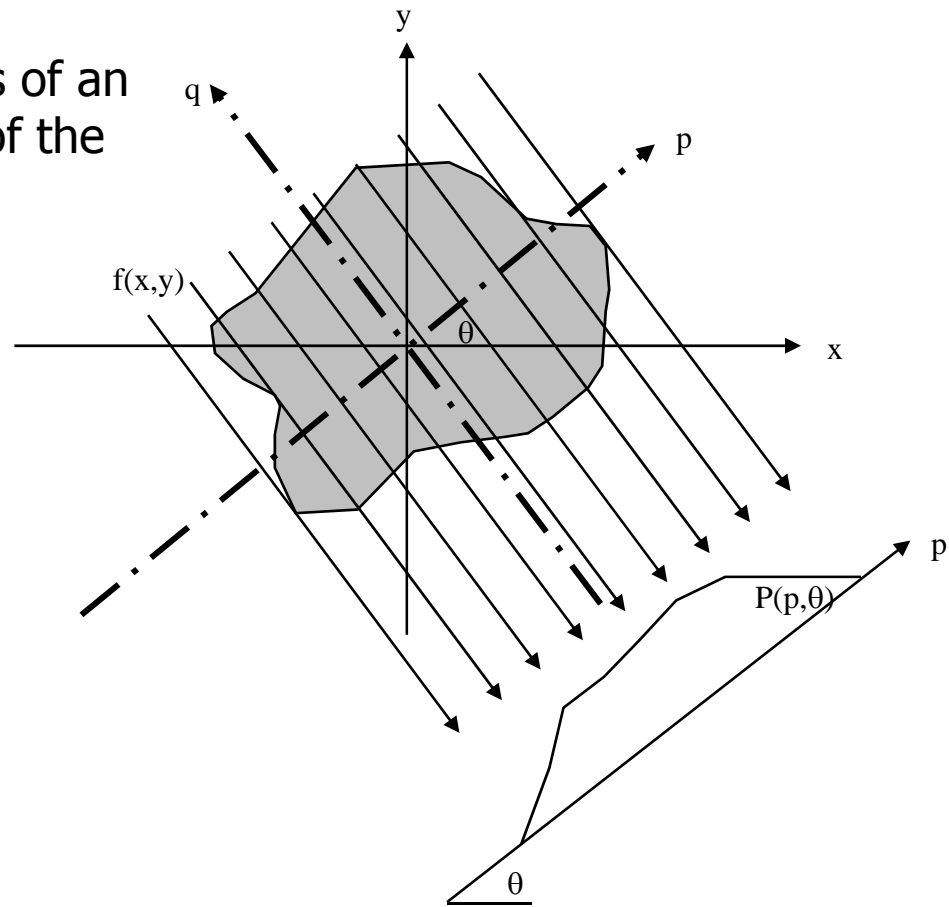
# Radon Transform

Radon Transform defines projections of an object mapping the spatial domain of the object to its projection space

$$P(p, \theta) = R\{f(x, y)\} = \int_L f(x, y) dl$$

where the line integral  $\int_L$  is defined along the path  $L$

$$x \cos \theta + y \sin \theta = p$$



Line integral projection  $P(p, \theta)$  of the two-dimensional Radon transform.

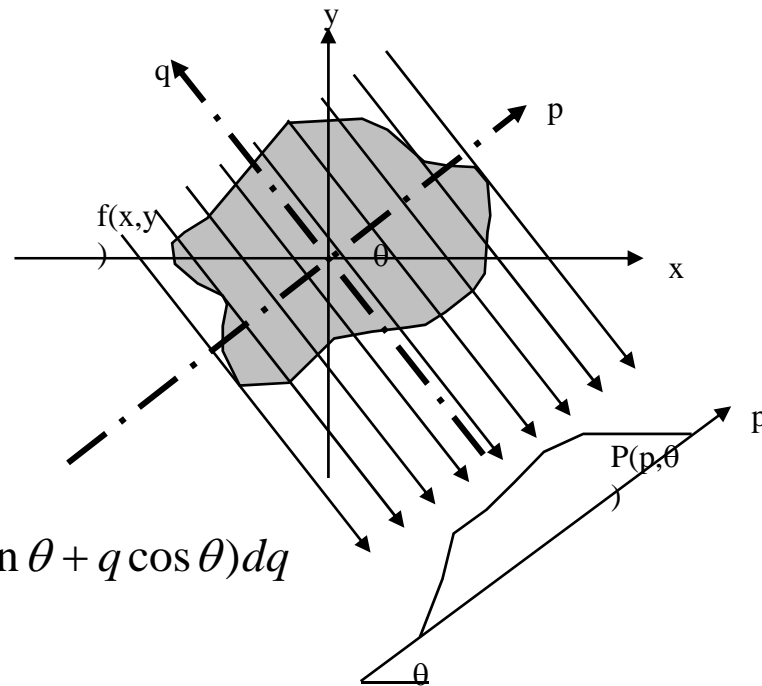
# Radon Transform

The polar coordinate system  $(p, \theta)$  can be converted into rectangular coordinates in the Radon domain by using a rotated coordinate system  $(p, q)$  as

$$x \cos \theta + y \sin \theta = p$$

$$-x \sin \theta + y \cos \theta = q$$

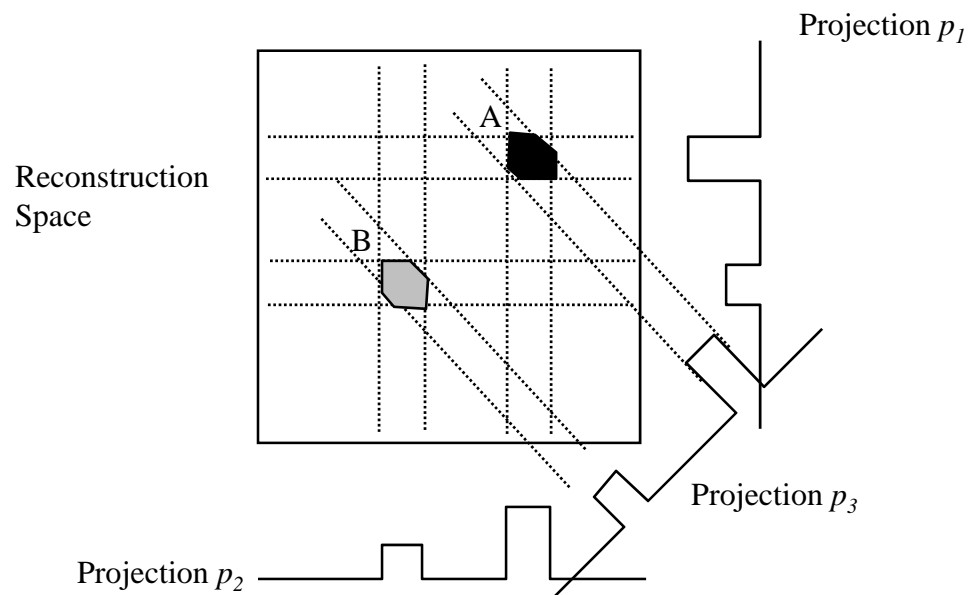
$$R\{f(x, y)\} = J_{\theta}(p) = \int_{-\infty}^{\infty} f(p \cos \theta - q \sin \theta, p \sin \theta + q \cos \theta) dq$$



Line integral projection  $P(p, \theta)$  of the two-dimensional Radon transform.

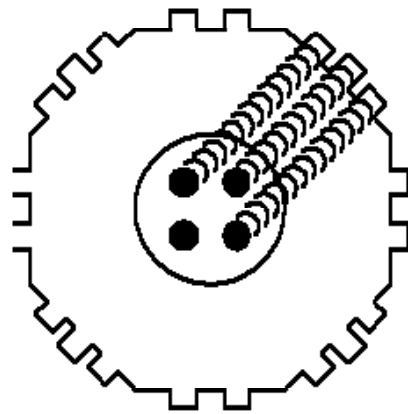
# Radon Transform

## Back-Projection method



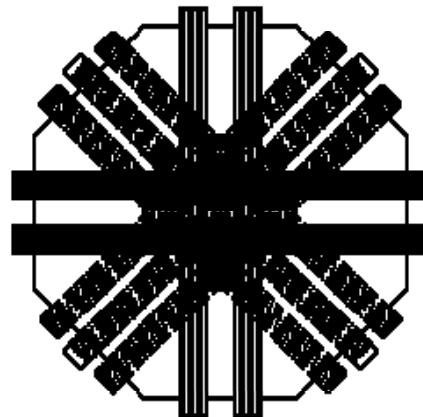
# Back Projection

A

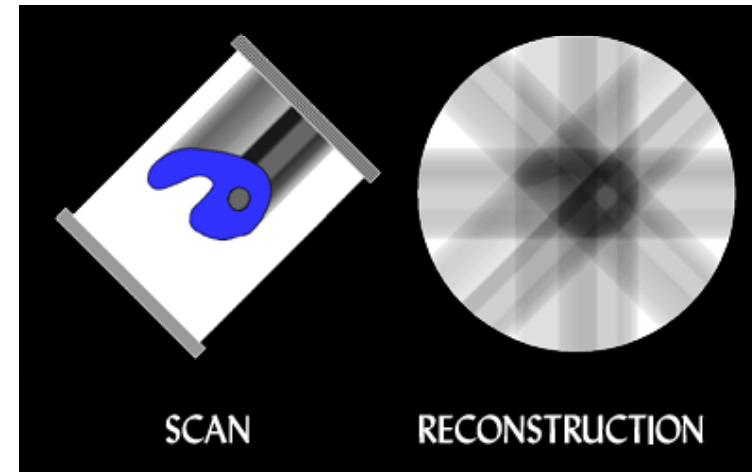


Projection

B



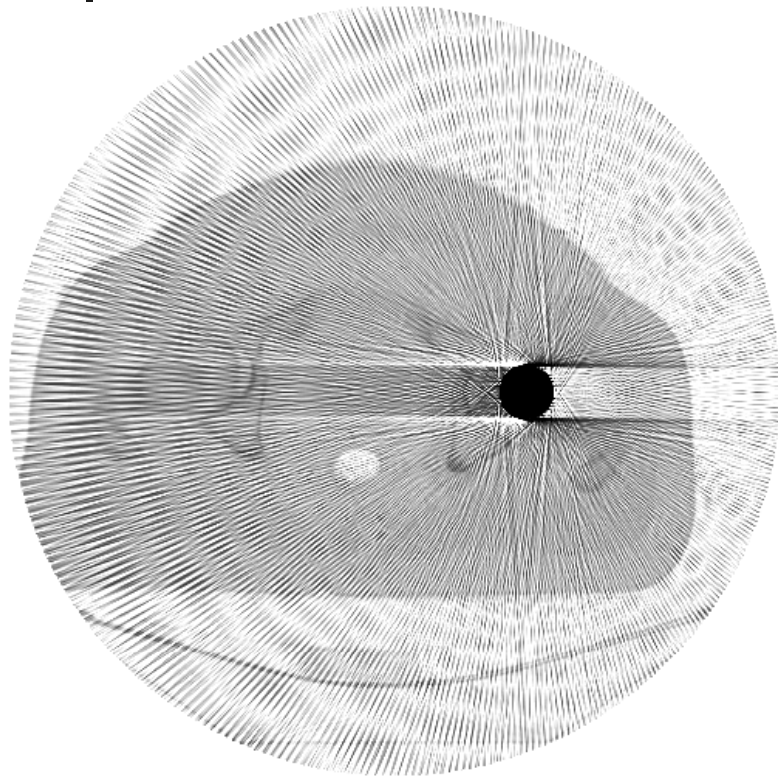
Back projection



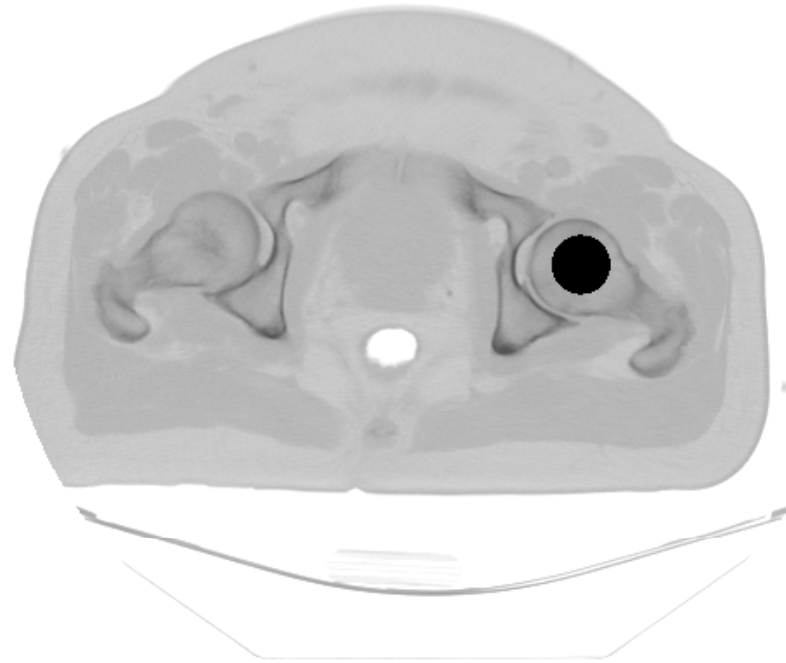


# Back Projection

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**Back Projection**



**Modified Filtered Back Projection**