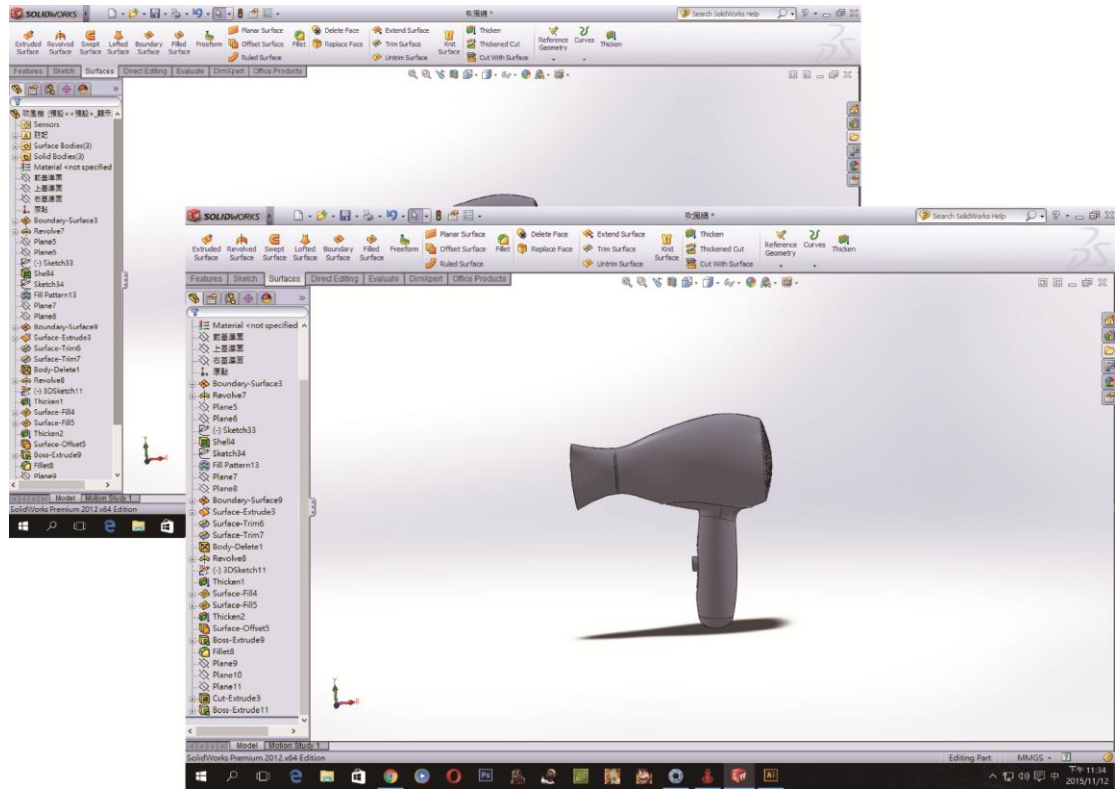


SW 檔



RENDERING



步驟